

# Cultural Impact

The Awakening has profoundly shaped Duskaran society, with psychic abilities appearing in roughly one in twenty individuals—enough to be significant but rare enough to feel exceptional. These gifts are regarded as blessings from Duskara itself, deepening the connection between wielders and their planet. Those with strong abilities hold positions of high esteem as leaders, advisors, and protectors, their roles in resource management and environmental stabilization making them indispensable.

Yet reverence coexists with unease. Weatherworkers who can summon winds or water-finders who control access to life itself wield power that transcends political authority. Non-psychics occasionally harbor resentment toward what they perceive as an unearned aristocracy, particularly when psychic lineages accumulate wealth and influence across generations. Whispered accusations of psychic coercion—using empathic abilities to sway councils or manipulate trade—surface during resource disputes, though proving such claims is nearly impossible.

This tension is managed through cultural institutions: Weatherworking Guilds enforce strict ethical codes, psychic abilities are presented as communal responsibilities rather than personal advantages, and most settlements ensure that councils include both psychic and non-psychic representatives. The balance is delicate, and communities where psychics consolidate too much power risk internal fracture.

This form of manipulation is known colloquially as generating "emotional weather" or, more formally, as *hangakora* (bad wind). A powerful psychic can broadcast a suffocating blanket of certainty, anxiety, or desire, making it difficult for those around them to think clearly or trust their own judgment. While difficult to prove, this subtle coercion is considered a grave ethical violation, as it undermines the core Duskaran value of individual autonomy. The most insidious practitioners convince their victims that this psychic pressure is a form of protection or care.

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